# **General information**

All available recordings were carried out in the anechoic chamber P22 of the Fraunhofer-Institute for building physics IBP in Stuttgart, Germany as part of a masters thesis aiming for extended reproduction of single instruments in immersive audio production (thesis attached for background information). For details about the recording room follow this link: https://www.pruefstellen.ibp.fraunhofer.de/content/dam/ibp/pruefstellen/de/documents/Akustik/Freifeld\_P22.pdf.

The data is provided under Creative Commons license CC BY-NC-ND (see https://creativecommons.org/licenses/by-nc-nd/4.0/), which allows for non-commercial private and research use and distribution. Publication of edited material is basically prohibited but can be allowed in the individual case, so please get in touch with us:

Leon Hofmann - info@hofmann-ton.de Benjamin Müller - benjamin.mueller@ibp.fraunhofer.de

The recordings were made using the "MHV" setup which is a multidimensional spotmicrophone technique that was developed to reproduce the auditory width of an individual instrument in horizontal and vertical direction.

# The MHV signals

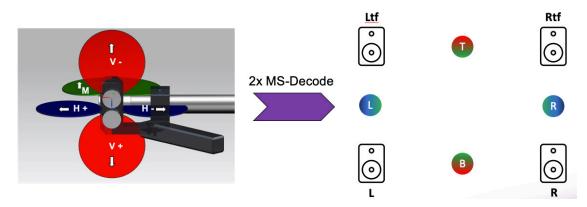
"MHV" stands for the three microphone components Mid (cardioid), Horizontal and Vertical (both figure of eight). The M microphone is aiming at the acoustic centre of the instrument to be recorded, whereas the sensitive sindes of the H and V microphones are facing to the left and the bottom, respectively. For further background information please take a look at the thesis provided in the folder.

## **Decoding and Panning**

For the positioning in an immersive audio mix, the captured microphone signals have to be decoded. Our suggestion is to use MS-decoding two times to get two stereo signals LR (left / right) and BT (bottom / top), where L = M + H; R = M + (-H), B = M + V and T = M + (-V) applies (see figure 0.1). The negative sign corresponds to the inverted microphone signal. By positioning the two signal pairs in the exemplary 7+4 speaker system, a multidimensional phantom sound source with variable absolute width and height is created. The recording angle can be adjusted afterwards by varying the respective figure eight microphone levels.

## Microphone positions

In preparation suitable positions for the MHV arrangements were determined taking into account the acoustic properties of the instruments to be recorded. The main focus was on a good balance between positions from which the M microphone alone records a



**Abbildung 0.1:** Decoding the MHV signals

balanced sound image (further away) and positions in which sufficiently decorrelated signals hit the sensitive sides of the H and V microphones so that the expansion in the mix is achieved (closer to the instrument). Particular attention was paid to the fact that the center of the virtual source - with the real instrument in rest position at the zero point - is displayed horizontally in the middle. The auditory image will then fluctuate around this position of rest, depending on the movement of the musician.

In table 0.1 you can find the final positions MHV\_1 to MHV\_3 used for the recordings on each instrument. The height of the instruments refers to the defined acoustic center of the instrument at the zero point and was measured from the ground. The distance describes the direct distance between the front edge of the M microphone and the zero point of the instrument. The two angles are given from the perspective of the musician, the zero point of the instrument representing the origin of the polar coordinate system. These are calculated values from measured cartesian positions. The last column of the table verbalizes the defined zero point of the instruments or, for the individual MHV arrangements, the part of the instrument where the main axis of the M microphone is directed to. The following sections explain the MHV positions on the respective instrument in detail. Additional documenting images can be found in the *Additional Pictures* folder.

### **Singers**

Except for adjustment to the height of the mouth, the positions for the singers are the same (see figures 0.2 and 0.3). MHV\_2 is located in central position with a small distance to the mouth, similar to conventional mono microphone systems in the studio. MHV\_1 is positioned diagonally to the right below the mouth at the same distance. On the one hand, it should represent the tonal variant in the preferred direction of all frequency components and, on the other hand, movements forwards and backwards in the horizontal direction of the arrangement can be detected from this angle. MHV\_3 represents a variant of MHV\_2 at a greater distance.

#### Reed instruments

MHV\_1 is located on the right side, pointing to the open end of the flute in one of the two preferred directions of the dipole-shaped radiation (see figure 0.4). It is assumed that even small movements with the flute from this angle produce dynamic effects in the extended image both vertically and horizontally. The two arrangements MHV\_2 and



Abbildung 0.2: MHV positions mezzo-soprano



 $\textbf{Abbildung 0.3:} \quad \text{MHV positions tenor}$ 



Abbildung 0.4: MHV positions flute

MHV\_3 are each positioned in the middle and are outside the preferred direction of the radiation. However, in this way the horizontal width of the instrument is recorded in a balanced manner. In addition, the positioning in the near field and the movements of the musician weaken the cancellation effect in the center of the dipole. MHV\_2 is frontal at the height of the flute, while MHV\_3 is positioned elevated and is supposed to record a larger proportion of the flap and blowing noises.

The three selected positions for oboe, clarinet and saxophone are similar due to the similar radiation characteristics (see figures 0.5, 0.6 and 0.7). MHV\_2 assumes the central, frontal position, which is just below the bell for the oboe and clarinet and above the bell for the saxophone. As a result, the M microphone picks up the sound of the preferred direction from the bell. MHV\_3 represents an elevated, tilted variant, which aims at an image which is marked by the radiating flaps. MHV\_1 is located on the right side and represents an alternative for the dynamic effects through movement as well as a tonal variant.



 $\textbf{Abbildung 0.5:} \quad \mathsf{MHV} \ \mathsf{positions} \ \mathsf{oboe}$ 



Abbildung 0.6: MHV positions clarinet



**Abbildung 0.7:** MHV positions tenor saxophone



Abbildung 0.8: MHV positions violin

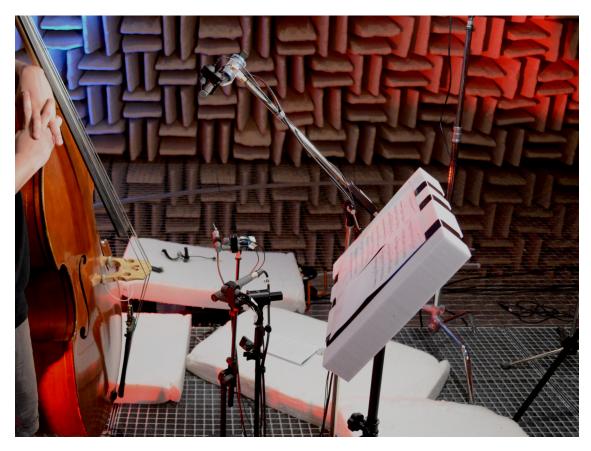


Abbildung 0.9: MHV positions double bass

### String instruments

MHV\_1 of the violin is located centered in front of the instrument, with the intention of capturing the width symmetrically (see figure 0.8). Due to the tilted orientation of the violin when playing, the axis of the arrangement is aligned respectively and the position does not correspond to the frontal viewing direction, which in turn MHV\_2 does at the height of the instrument. MHV\_3 is located above, at a greater distance from the instrument.

The arrangement MHV\_1 on the double bass is located at the side and approx. at the height of the bridge representing a tonal variant of the centered MHV\_2 which is aligned to the point above the bridge where the bow is guided (see figure 0.9). Therefore it should create a symmetrical image of the instrument and especially the horizontal dynamics of the bowing. MHV\_3 is slightly offset from the center, clearly elevated and is aligned with the lower part of the fingerboard. The aim was to obtain a sound image with more noisy components through plucking and string snarling.



Abbildung 0.10: MHV positions western guitar

### Western guitar

MHV\_1 and MHV\_2 are arranged at different distances from the front of the guitar (see figure 0.10). The preliminary tests have shown that an alignment to the sound hole does not deliver the desired sonic result. The alignment on the bridge seemed more suitable and the displayed image of the guitar appeared more horizontally centered. With its elevated positioning, MHV\_3 represents a tonal variant with less body resonance.

#### Percussion and drumset

The aim of miking the shaker was to capture the dynamically varying source locations through the shaking movement. For this reason, three different orientations of the arrangements were chosen. MHV\_1 is located approximately at the height of the shaker on the left-hand side and captures the described movements in horizontal direction (see figure 0.11). MHV\_2 is positioned directly above the rest position of the instrument and records the movements in the vertical direction. MHV\_3 represents an intermediate variant from the right below.

The signals of the congas to be captured can be divided into the two areas of the beating



 $\textbf{Abbildung 0.11:} \quad \mathsf{MHV} \ \mathsf{positions} \ \mathsf{shaker}$ 



Abbildung 0.12: MHV positions congas



**Abbildung 0.13:** MHV positions drumset

sound (above) and swinging out of the kettle (below). The beating with the hands, which varies in location depending on the desired sound, promises dynamic localisation in the reproduced display. For this reason, two close and one distant arrangements were chosen. MHV\_1 is located slightly elevated near the edges of the batter heads and is intended to capture the vertical image of the sound from a centered point (see figure 0.12). MHV\_2 is located above the batter heads and thus mainly captures the batter head. MHV\_3 is positioned at a greater distance from the front and thus represents a variant of MHV\_1.

The drums were captured with only two MHV positions (see figure 0.13). A third position was omitted because instead the kick drum and snare drum were each captured with an extra mono microphone as additional close signals for the mix. MHV\_1 is in a classic overhead position above the drums, facing the snare drum, while MHV\_2 is positioned between the kick drum, snare drum and cymbals while facing the snare drum from the front.

Tabelle 0.1: MHV positions per instrument

	height	distance	azimut	elevation	alignment
	[meter]	[meter]	$\delta$ [°]	$\phi$ [°]	zero point
mezzo-soprano	1.50				mouth
MHV_1	1.30	0.40	-46	-30	mouth
MHV_2	1.50	0.40	0	0	mouth
MHV_3	1.58	0.95	0	5	mouth
tenor	1.60				mouth
MHV_1	1.40	0.40	-46	-30	mouth
MHV_2	1.60	0.40	0	0	mouth
MHV_3	1.75	0.80	0	11	mouth
flute	1.60				flute center
MHV_1	1.45	0.30	<b>-74</b>	-30	flute center
MHV_2	1.60	0.25	0	0	flute center
MHV_3	1.85	0.35	0	46	mouthpiece
oboe	1.30				oboe center
MHV_1	1.30	0.25	-53	0	behind bell
MHV_2	1.00	0.35	0	-59	above bell
MHV_3	1.80	0.60	0	56	oboe center
clarinet	1.30				clarinet center
MHV_1	1.25	0.25	-55	-12	clarinet center
MHV_2	0.95	0.40	0	-61	bell
MHV_3	1.60	0.40	0	49	clarinet center
tenor sax.	1.15				bell
MHV_1	1.30	0.35	-39	25	behind bell
MHV_2	1.35	0.23	0	60	saxophone center
MHV_3	1.80	0.65	0	90	S-bocal
violin	1.10				bridge
MHV_1	1.25	0.30	-35	30	bridge; tilted axis

MHV_2	1.05	0.40	0	<b>-7</b>	bridge
MHV_3	1.60	0.70	0	46	bridge
double bass	0.80				bridge
MHV_1	0.95	0.50	-71	17	bridge
MHV_2	0.85	0.30	0	10	betw. bridge and fingerboard
MHV_3	1.50	0.80	-40	61	fingerboard lower half
western guitar	0.80				soundhole
MHV_1	1.15	0.70	0	30	bridge
MHV_2	0.90	0.35	0	17	bridge
MHV_3	1.20	0.42	-51	72	bridge
shaker	1.55				neutral position
MHV_1	1.50	0.20	90	-14	neutral position
MHV_2	1.70	0.15	0	90	neutral position
MHV_3	1.35	0.35	-44	-35	neutral position
congas	1.00				betw. batter heads
MHV_1	1.05	0.30	0	10	zero point
MHV_2	1.20	0.21	0	72	zero point
MHV_3	1.20	1.00	0	12	zero point
drumset	0.70				snaredrum
MHV_1	1.60	1.00	-27	64	snare; tilted axis
MHV_2	0.75	0.85	-21	3	Snare; tilted axis